

DISNEY'S TARZAN™ BRINGS FEATURE FILM EXPERIENCE TO PLAYSTATION®

Legendary Jungle Hero Provides Interactive Entertainment and Fun for the Entire Family

London, August 1999 - Sony Computer Entertainment Europe today announced the release of Disney's *Tarzan*™ - a 3D action platform game chronicling the courageous journeys of this legendary jungle hero. Based on the number one box office hit from Walt Disney Pictures' animated adventure, which opens across Europe this Autumn, the 3D action platform game is the latest addition to the impressive line-up of family-friendly titles available for the PlayStation game console. *Disney's Tarzan* plunges gamers into an exciting tale of exploration and adventure.

Taking on the role of Tarzan (and, in select levels, the role of Jane or Terk, Tarzan's ape friend), players must navigate through a variety of exotic and scenic environments, interact with an array of characters, and overcome challenging obstacles. The myriad different jungle environments are all brought to life through lush scenery and menacing enemies, and each level features its own unique setting and objective. *Disney's Tarzan* combines the charm, emotion and drama from the movie to immediately immerse gamers into the feature film experience.

"We are very excited to add *Disney's Tarzan* to our library of family-friendly titles", said Kenny Mathers, European Product Manager, Sony Computer Entertainment Europe. "We are anticipating *Disney's Tarzan* to appeal to moviegoers and gamers of all ages, thus supporting PlayStation's position as a viable entertainment option for the entire family."

Disney's Tarzan also features optional difficulty settings (from easy to hard) with gameplay complexity progressing from start to finish. This action-packed adventure utilizes a variety of different game scenarios, enabling Tarzan to ride on an elephant, swing from vines, climb up cliffs, and even surf on trees, all in a quest to save his family and find his place in the world. While exploring, players can also discover hidden areas and levels to obtain bonuses and power-ups.

Animated sequences from the feature film will be used throughout the game to help tell the story, and many of the original character voices from the movie will be featured in the game.

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For further information, please contact your local SCEE representative

Visit our Website:
www.playstation-europe.com/tarzan

Developer: Disney Interactive/ Eurocom Publisher: Sony Computer Entertainment Europe No. of Players: 1 Peripherals: Analogue Controller (DUAL SHOCK), Memory Card
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Disney Interactive

Disney Interactive markets and globally distributes a wide variety of interactive family-oriented entertainment and educational CD-ROMs and videogames.

Sony Computer Entertainment Europe (SCEE)

Sony Computer Entertainment Europe is responsible for the distribution and software development for the PlayStation™, the world's number one selling (CD-based) video game system and has offices around Europe, the Middle East, Australia and New Zealand promoting the PlayStation™ and its software to a total of 70 territories.